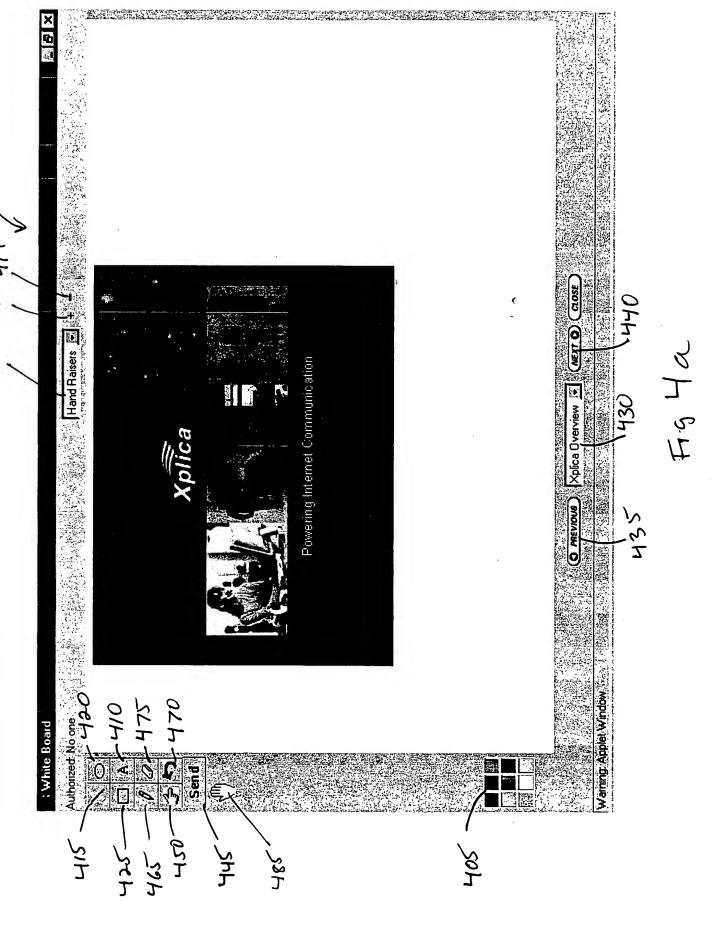


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Enterprise Applications, CRM / XRM, and Corporate Portals June 2001

Figure 4b

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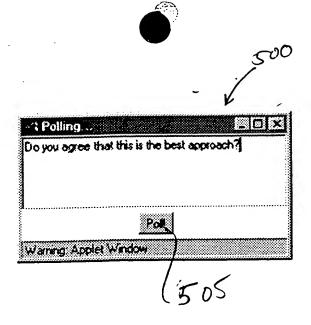
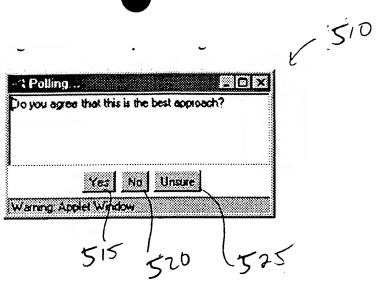


Figure 5a



Figure, 5b

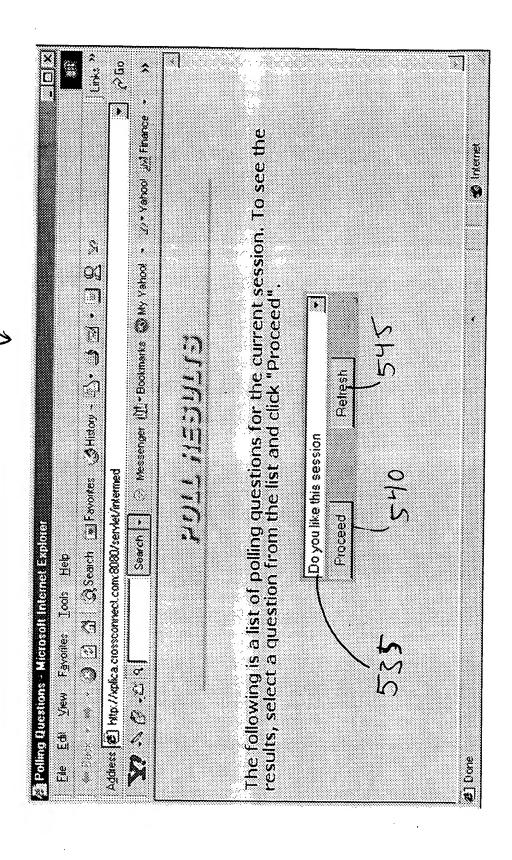
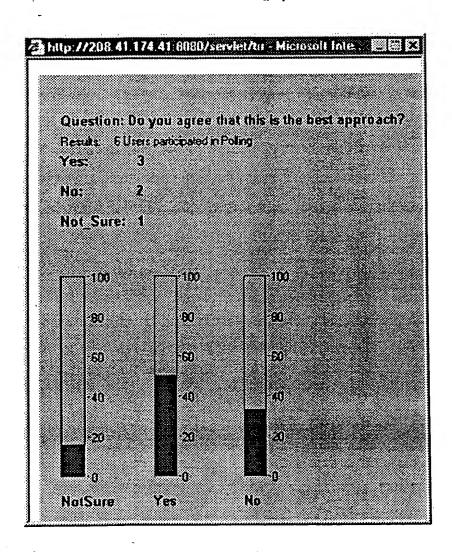


Figure 5c



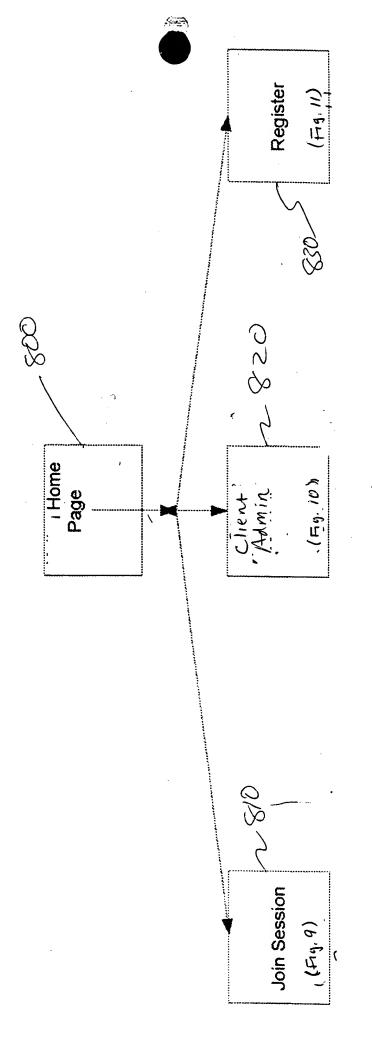
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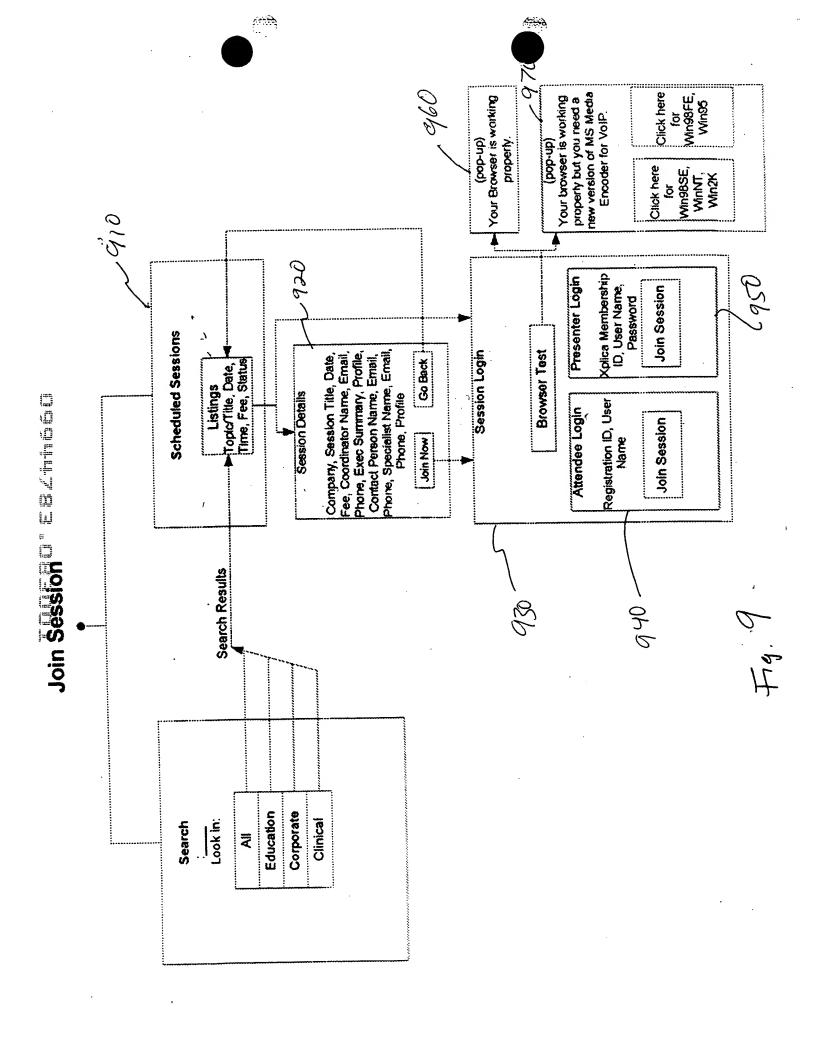
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Fig. 7

## Homepage



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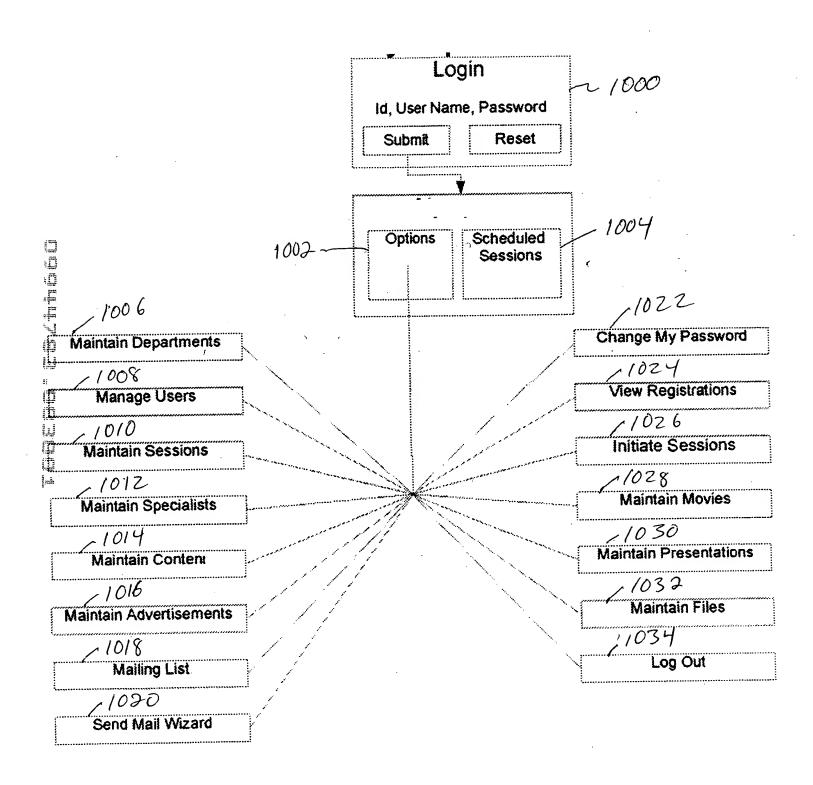
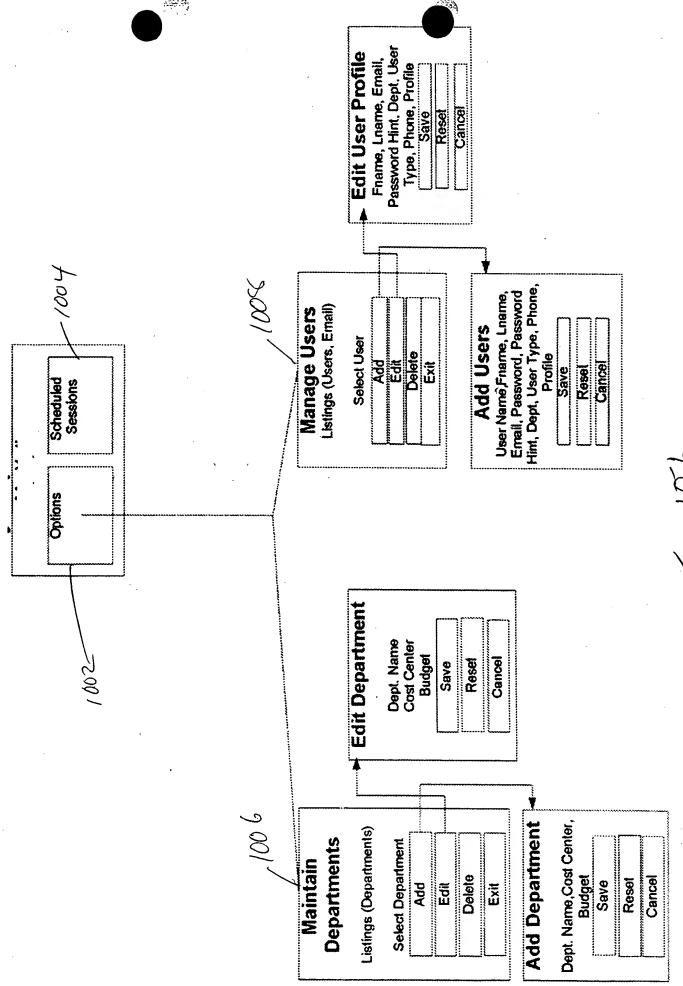
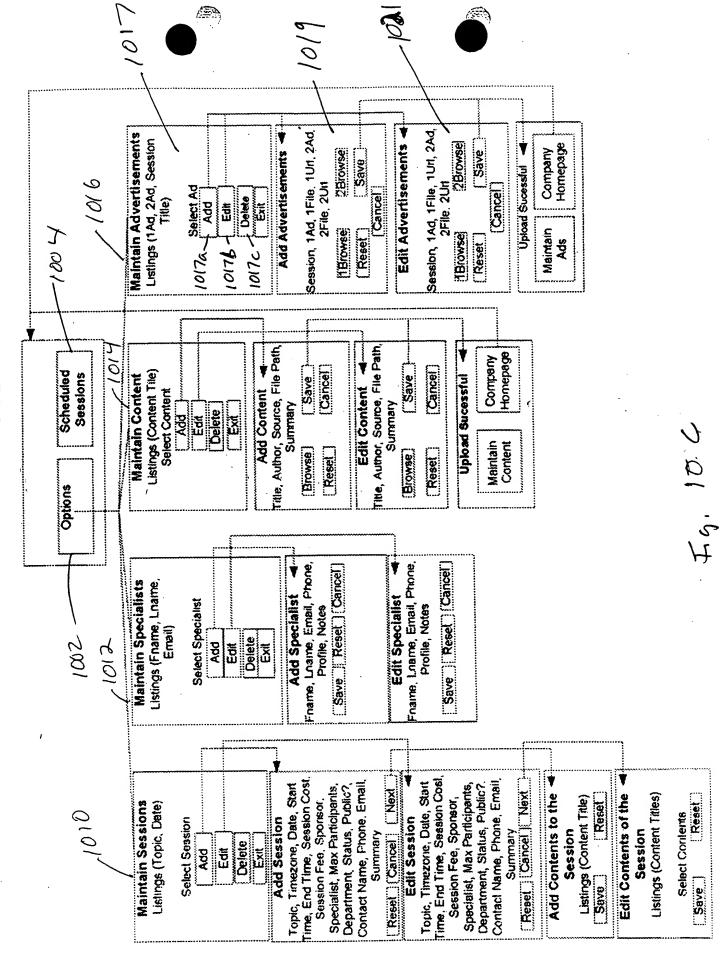
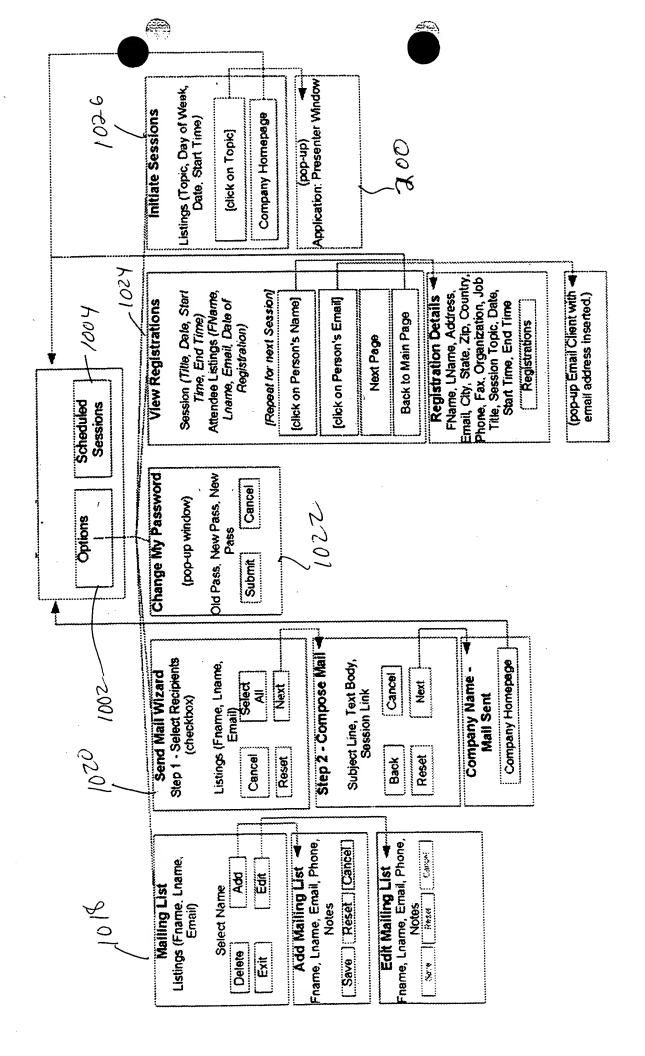


Fig. 10: a



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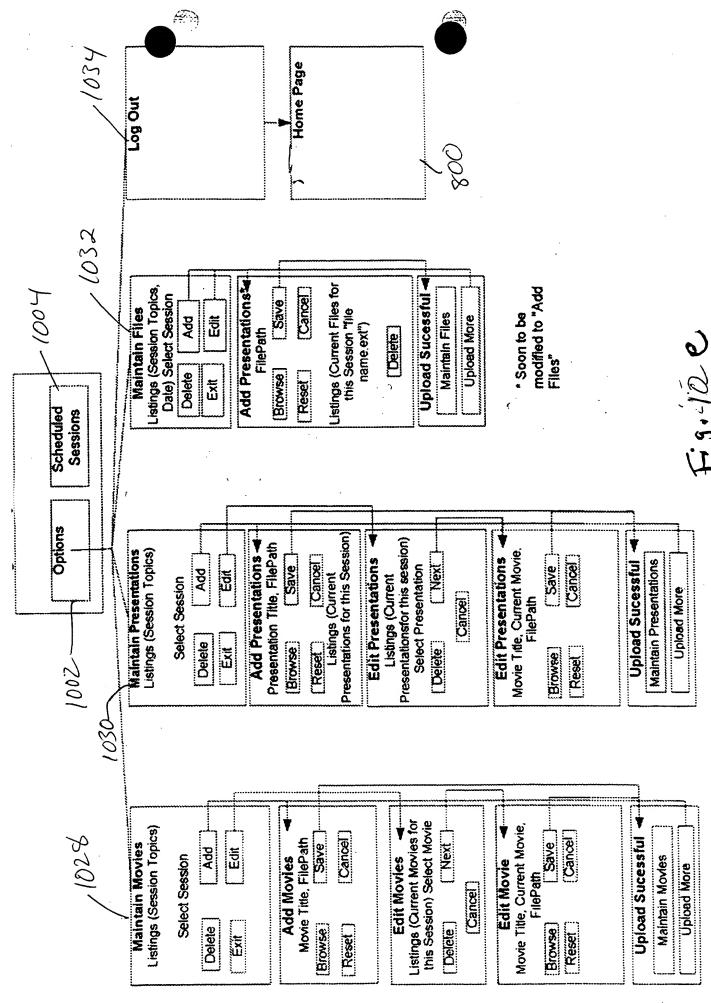
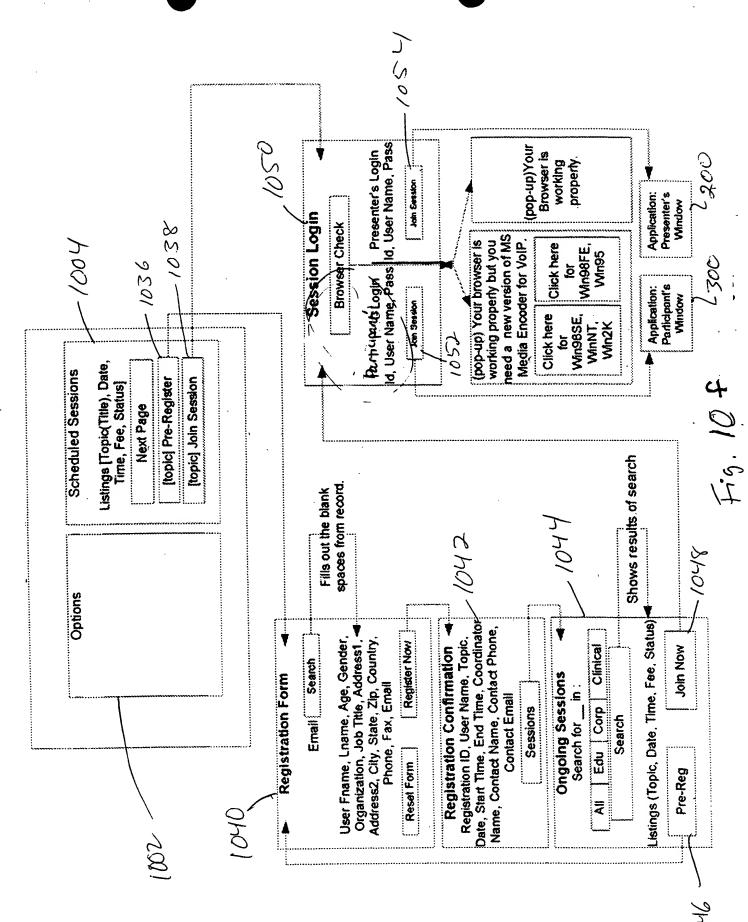
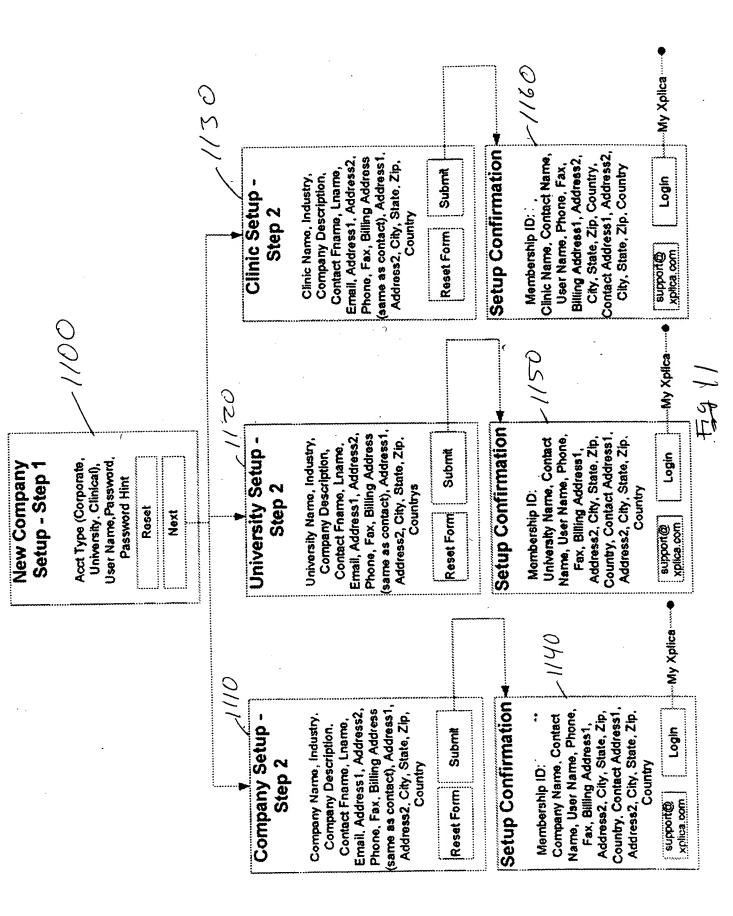


Fig. -12 C



Register Enziro de la Register



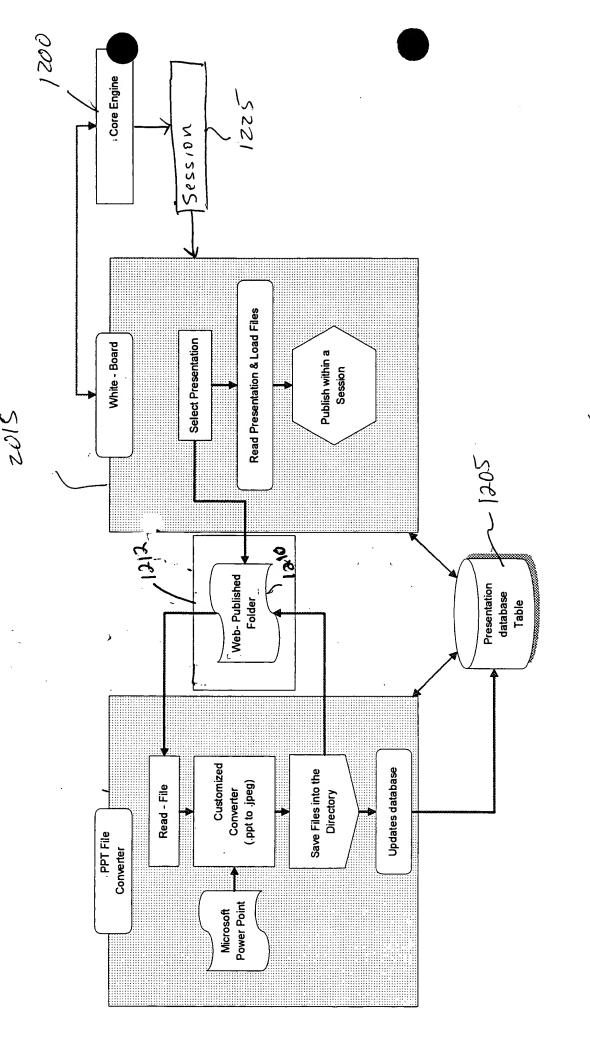
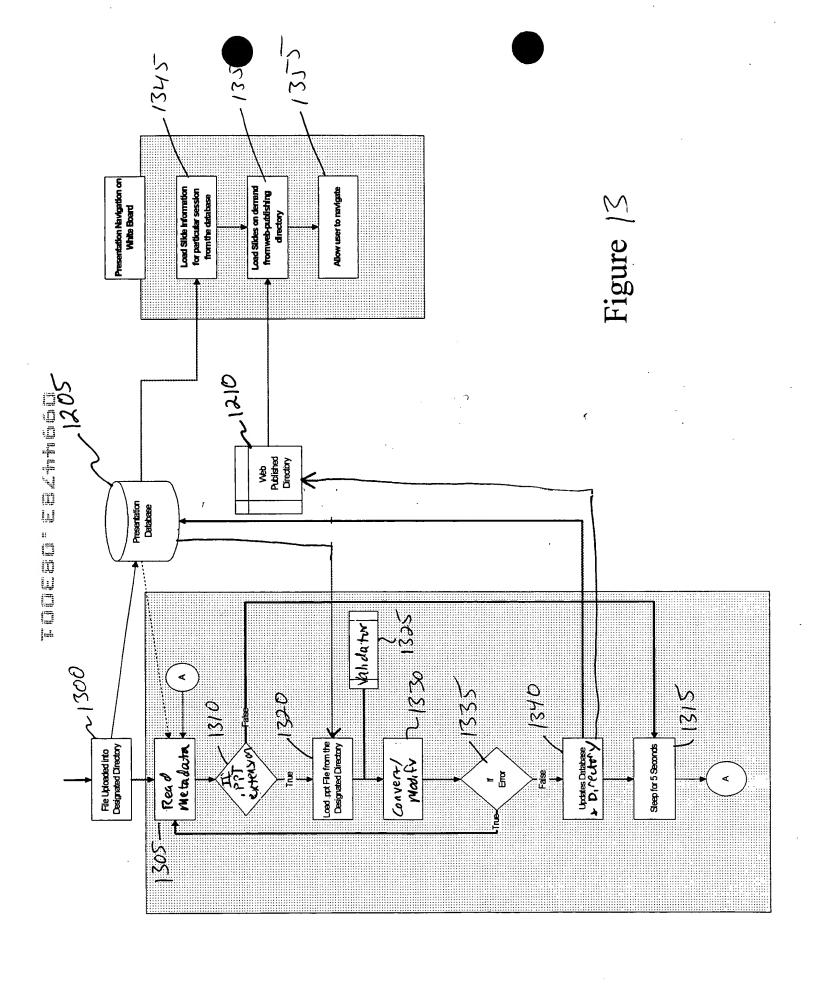


Figure 12



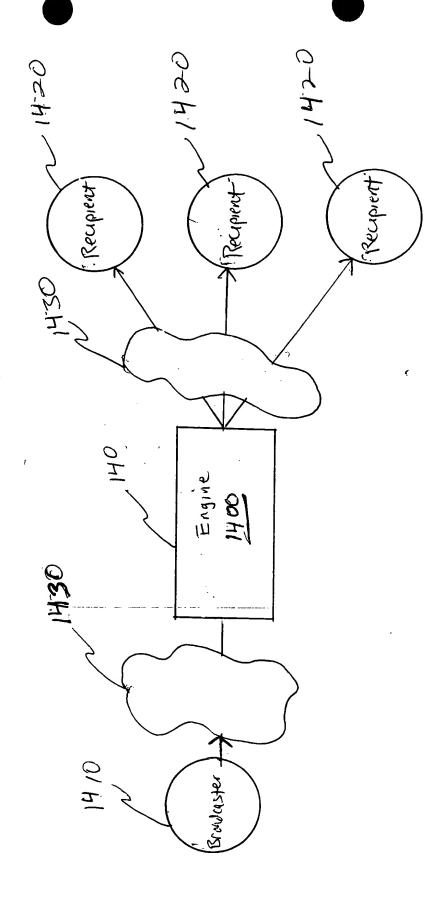
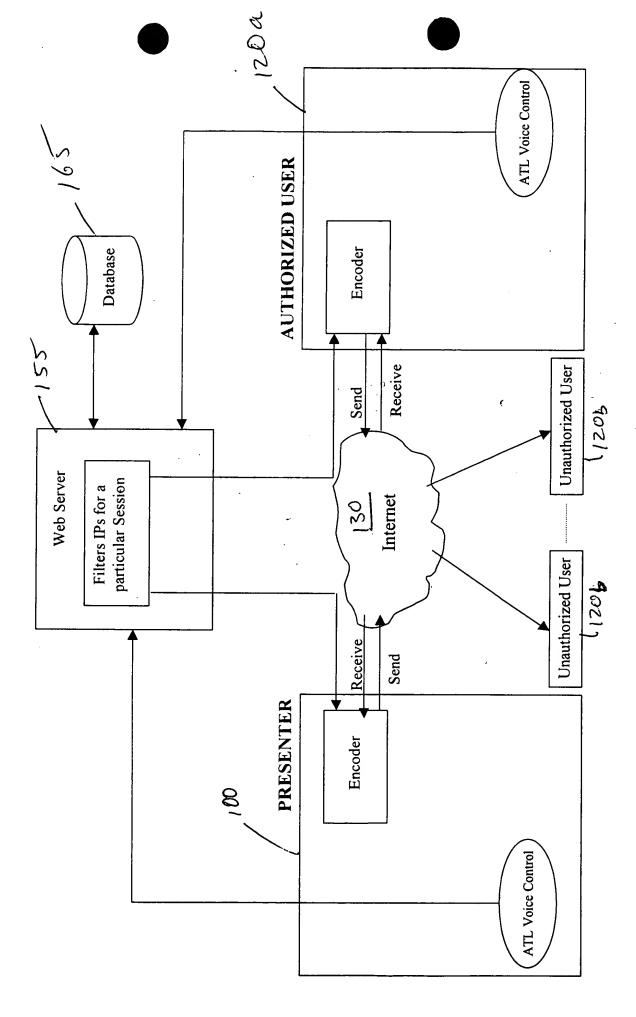


Figure 14



Flyone 15

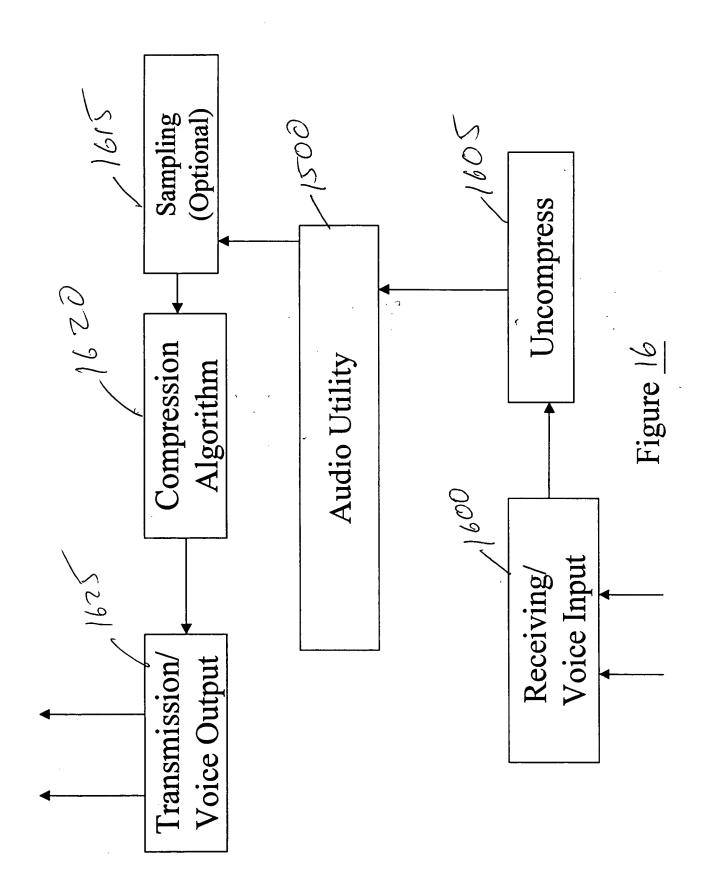


Figure 17a

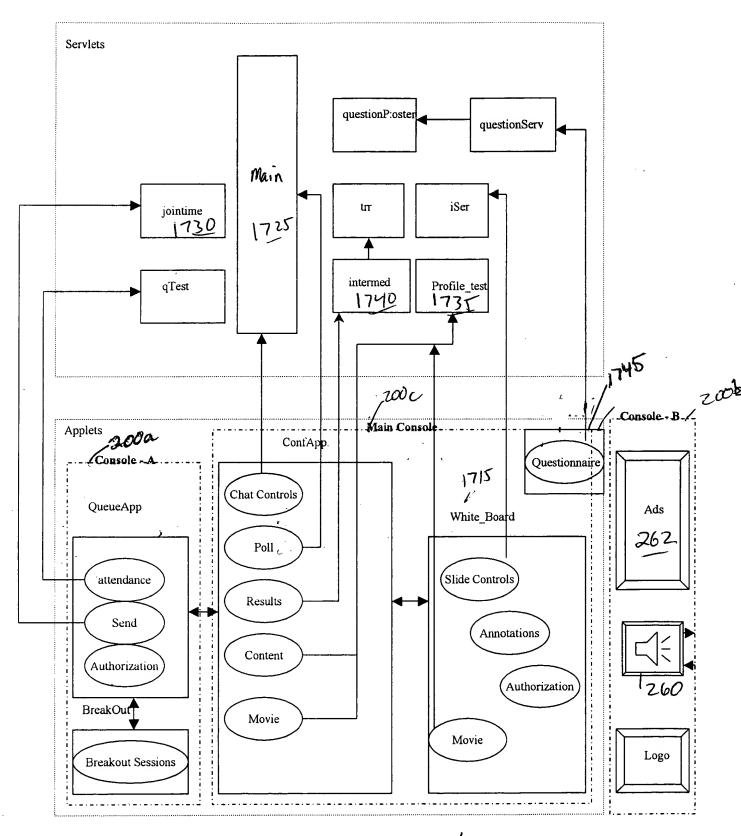


Figure 175

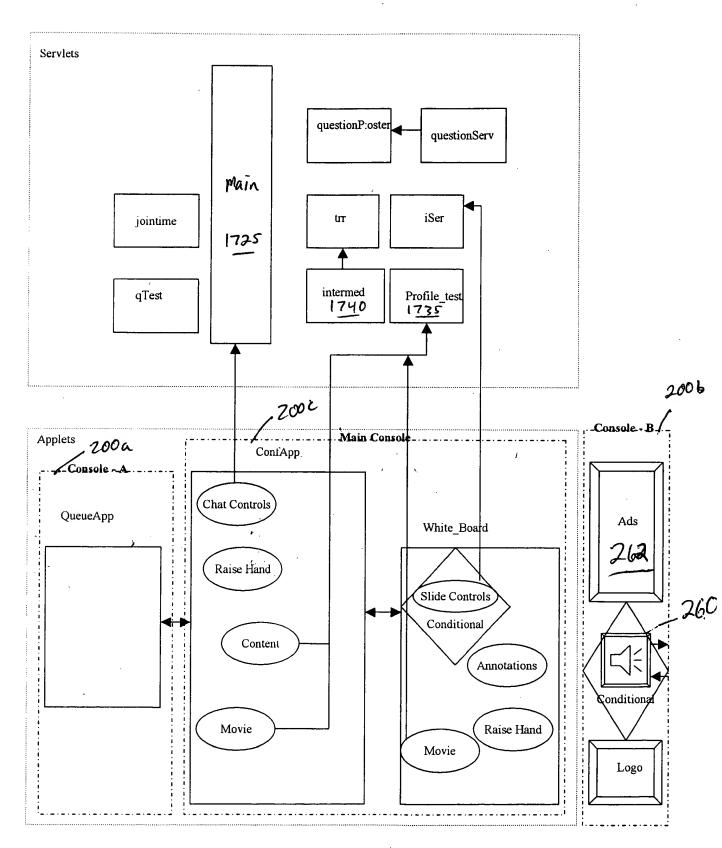


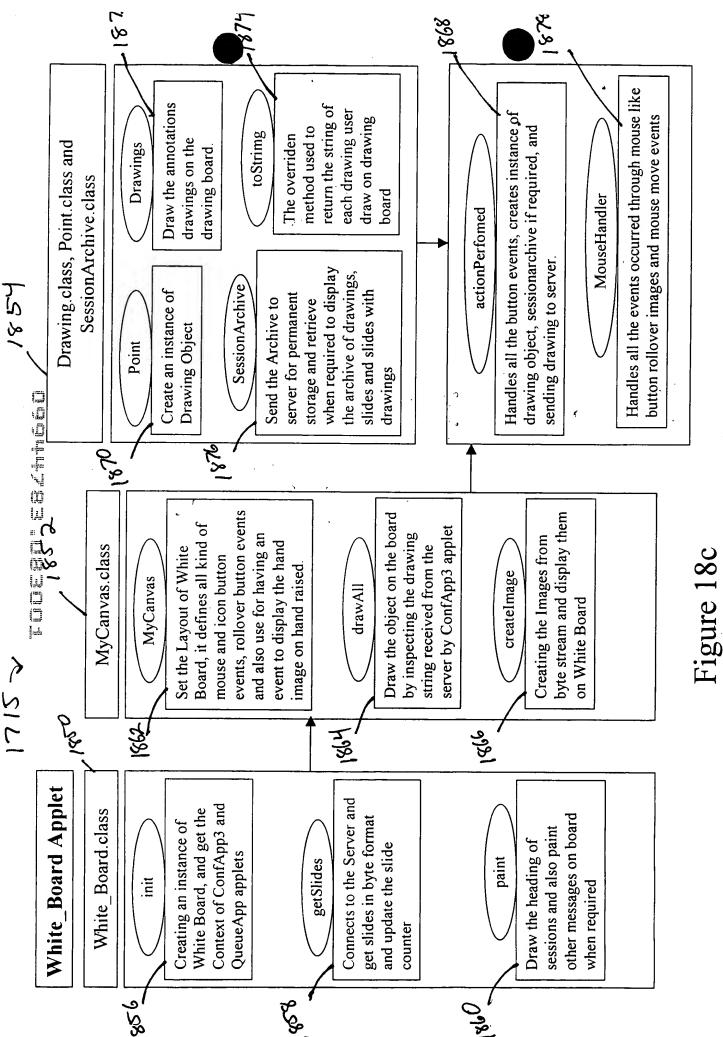
Figure 17c

if available then set breakOut message Wait for 1 second. Repeat the same! Run Thread the flag On. Check for DOSHLYEE LEEDIN to the BreakOut applet if the user is Presenter, and initiate a separate thread according to the user's type. Obtain reference QueueApp.class Initialize the layout Handle Buttons and Check Buttons to monitor it. Initialize Queve Applet

Figure 184

variables accordingly.

set the message



one session to an other. the lists of break-out Called for laying out respective audience, sessions and their Switch users from itemStateChanged for manipulation. Call fillChoices. BreakOut\$BreakFrame\$DialogWin.class fillChoices 1687 roceor refrance Window for break out is updated accordingly. Session manipulation pressed and the layout of the dialog window and set the break out Layout the dialog when Ok button is actionPerformed It may be closed. Handle buttons string variable This is called accordingly. HandleTask Initialize 988/ Create an instance of manipulate break out dialog window to Figure 18d Breakout Applet Session info. Brekout.cles Initialize

	1735 Servlet	100/11 = 12 = 13 = 13 = 13 = 13 = 13 = 13 =	1905 tSer\$SessionMessages.class
	n i	Sei	retrieveMessages
101	Setup database Connection and oet	Check the user in the list, throw illegal entry message if not	Return all the messages / 945 For this user.
S <b>*</b>	audience list for all the Sessions. Create a	Available in the attendance. Check the message id	Add message //
	separate thread to chuck	and retrieve all the messages for this user if he is not	user in the list.
	refreshList	up-to-minute. Record the connection time of this user.	Remove invalid /q55
1930	Refresh the user list from the attendance	Send whisper to presenter if the user is lagging behind. Write	
	list.	the message of user in a file and SessionMessages object	tSer\$Polling.class
5861	Writes messages to the File as an archive	If the message is Polling type, update polls object and database.	Initialize
	deleteMan	Remove the user from the attendance if he left.	Create Polling 1960 Object for the
	Delete the name of the Disconnected user	— Run Thread — Chuck the user out of the	user's session
0h <i>b</i> /	From attendance and Refresh it	Attendance list if doesn't connect for 2 minutes. Wait	
		for 100 seconds and repeat	Figure 19
		5261)	

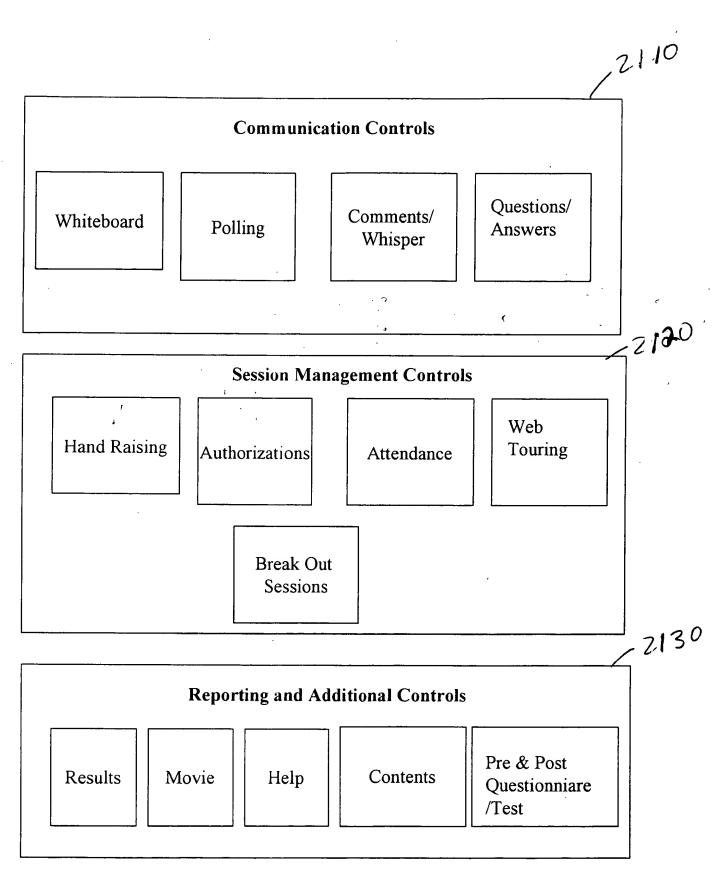


Figure 21

